

KS5 Long Term Curriculum Plan: Art and Design year 13

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| <p><u>Curriculum Aim:</u> The aims and objectives of Art and Design are to enable students to develop:</p> <ul style="list-style-type: none"> • Intellectual, imaginative, creative and intuitive capabilities. • Students to become artists through developing their understanding of materials, processes and art history. • Independence of mind in developing, refining and communicating their own ideas, their own intentions and their own personal outcomes. • An interest in, enthusiasm for and enjoyment of Art, Craft and Design. • Their experience and knowledge of working with a broad range of media and to encourage risk taking. |
| <p><u>Link to prior learning:</u> Students will build upon the techniques, process and understanding developed in year 12. They will develop their use and application of subject specific terminology and the effects these have on visual imagery. These skills will continue to develop through further exploration and experimentation in year 13.</p> |
| <p><u>Rationale of sequencing:</u> The knowledge and skills which have been embedded in year 12 are further enhanced through exploring professional practitioners in detail. Broadening understanding at this point, students are able to stretch and challenge their knowledge and skills through a personal focus. Students will collate practical and contextual knowledge which will inform a piece of sustained writing within the GCE enabling students to be critical and reflective learners who understand the importance of constant re-evaluation. The final unit (Exam) is a celebration of their artistic development and forms 40% of the student's total mark. This unit encompasses all of the students learning and will demonstrate how much a student has learnt and developed across the entirety of the course.</p> |

| | Focus / Topic | Knowledge & Skills (from NC/Programmes of Study) | Assessment |
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| Autumn 1 and 2 | Personal investigation Students to investigate a genre of art or a group of artist which will then in turn inform their own practice. | Continue to develop knowledge, use and understanding of the formal elements. Generate and develop ideas through researching primary and contextual sources. Record ideas relevant to intentions, critically evaluating their own and others work. Record practical and written observations, experimenting with a wide variety of materials and processes. To fully realise their intentions through outcomes that are informed by contextual and or other sources | Sketchbook work and final outcome. A minimum 1000 words of continuous prose, which may contain integrated images (12% of the total qualification). Digital sketchbook of supporting studies. |
| Spring 1 and 2 | Externally Set Assignment | Students to develop ideas relevant to their intentions. Explore and experiment with a range of processes, taking risks. Review and refine ideas relevant to intentions making links to contextual or other sources. Realise intentions through sustained focus. | 15-hour period of sustained focus under examination conditions, where students will produce final outcome(s). Sketchbook of supporting studies |

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| Summer 1 | Review and refine | Students will re-evaluate the quality of previous outcomes and reflect on present best, to develop outcomes. Students will continue to develop, experiment and record ideas so that all outcomes are fully realised. | Exhibition of all work produced. |
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Further Information

KS4 National Curriculum

https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/397548/GCSE_subject_content_for_art_and_design.pdf

Course specification

<https://qualifications.pearson.com/en/qualifications/edexcel-a-levels/art-and-design-2015.coursematerials.html#%2FfilterQuery=category:Pearson-UK:Category%2FSpecification-and-sample-assessments>

Many tasks at A'level are individual and based around 1-1 tutorials with their teachers. Students who are the most successful lead their own learning and are facilitated with how to explore these ideas based on teacher feedback and group critiques. Art History will be covered in all terms, looking at the wide and varied History of Art, Craft, Design, Photography and Architecture, specifically focusing on analytical, historical and sociological aspects which influence artists / designers work.